

# PHYS 319

## Labs 5 and 6 Notes

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February 20, 2018

The goal of this lab is to measure distances with the ultrasonic ranger. References to specific values and other documentation notes refer to <http://www.robot-electronics.co.uk/htm/srf04tech.htm>. The steps to achieve this can be outlined as follows:

1. Send a trigger pulse to the ranger. According to the documentation, this pulse needs to be 10  $\mu\text{s}$  long.
2. Wait for the echo input to be raised. This can be done by setting a low-to-high interrupt on the echo pin.
3. Time the length of the echo pulse sent by the ranger. We will set TAR to 0 and retrieve the value of TAR when the echo pin is lowered, which can be done by setting a high-to-low interrupt on the echo pin. We will use the SMCLK timer, which runs at 1 MHz, meaning that the maximum length that can be measured without overflowing is 65 535  $\mu\text{s}$ . However, according to the documentation, the ranger will time out and lower the echo pin after 30 000  $\mu\text{s}$ , so we aren't in danger of overflowing.
4. Convert the measurement to distance in centimetres. According to the documentation, we need to divide by 58. Since we're limited to sending one byte at a time, we can also set the value to 0 if the distance exceeds 255 cm to prevent the plot from graphing meaningless overflowed values.
5. Send the data to the Python plot. This portion of the code will come from the provided temperature measurement program.
6. Repeat the measurement. According to the documentation, we need to wait 10 ms to allow the ranger to recharge. I've set the delay to 100 ms to smooth out the data and prevent rapid changes in the position of the ranger from being recorded.

With some measurements using a metre stick, the distances measured by the ranger are indeed accurate to the centimetre. It also appears that it cannot measure anything closer than 3 cm. Of course, we are also upper-bounded at 255 cm by the size of one byte, even if the limit of the ranger itself is  $30\,000\ \mu\text{s}/58\ \mu\text{s} * \text{cm}^{-1} \approx 517\ \text{cm}$ . We can circumvent this by dividing the the value by 2 in the C program then multiplying it by 2 again in the Python program, so that the maximum measurable distance is 510 cm, at the cost of decreasing the precision to a granularity of 2 cm.

Below is the modified `main.c` file, with the remaining files unchanged from [http://www.phas.ubc.ca/~michal/phys319/temperature\\_demo4.zip](http://www.phas.ubc.ca/~michal/phys319/temperature_demo4.zip). Of course, the axis ranges and labels of the plot should be adjusted accordingly. After the C program has been written to the microprocessor, connect P1.4 to the ranger's trigger pin, connect P1.6 to the ranger's echo pin through a 1 k $\Omega$  resistor, connect the ranger to 5 V and ground, connect the microprocessor to ground, and run `python python-serial-plot.py`.

main.c:

```
#include "msp430.h"
#define TXD BIT2
#define RXD BIT1
#define TRIG BIT4
#define ECHO BIT6
#define CM 58

unsigned int TXByte;
void main(void) {
    WDTCTL = WDTPW + WDTOLD; // Stop WDT

    BCSCTL1 = CALBC1_1MHZ; // Set range
    DCOCTL = CALDCO_1MHZ;
    BCSCTL2 &= ~(DIVS_3); // SMCLK = DCO = 1 MHz
    P1SEL = BIT1 + BIT2; // P1.1 = RXD, P1.2=TXD
    P1SEL2 = BIT1 + BIT2; // P1.1 = RXD, P1.2=TXD
    UCAOCTL1 |= UCSSEL_2; // Use SMCLK
    UCAOBRO = 104; // Set baud rate to 9600 with 1MHz clock (Data Sheet 15.3.13)
    UCAOBR1 = 0; // Set baud rate to 9600 with 1MHz clock
    UCAOMCTL = UCBR50; // Modulation UCBR5x = 1
    UCAOCTL1 &= ~UCSWRST; // Initialize USCI state machine

    P1DIR |= TXD;
    P1OUT |= TXD;
    P1DIR |= TRIG; // set trigger output
    P1DIR &= ~ECHO; // set echo input
    P1IE |= ECHO; // use echo input as interrupt
    TACTL = TACL2; // reset clock
    TACTL = TASSEL_2 | MC_2; // set SMCLK timer to count up at 1 MHz
    __enable_interrupt();

    while (1) {
        P1OUT |= TRIG; // start trigger signal
        __delay_cycles(10); // we need a >10 us pulse and one clock cycle is 1 us
        P1OUT &= ~TRIG; // end trigger signal

        P1IES &= ~ECHO; // interrupt on low to high
        __bis_SR_register(LPM0_bits + GIE);
        TAR = 0;
        P1IES |= ECHO; // interrupt on high to low
        __bis_SR_register(LPM0_bits + GIE);

        TXByte = TAR / CM; // distance in cm
        TXByte = (TXByte <= 0xFF) * TXByte; // set to 0 if beyond range
        while (!(IFG2 & UCAOTXIFG)); // wait for TX buffer to be ready for new data
        UCAOTXBUF = TXByte;

        __delay_cycles(100000); // wait >10 ms before measuring again
    }
}
```

```

// handle P1.3 interrupts
#ifdef __TI_COMPILER_VERSION__
#pragma vector=PORT1_VECTOR
__interrupt void port1_isr(void)
#else
void __attribute__((interrupt(PORT1_VECTOR))) port1_isr (void)
#endif
{
    P1IFG = 0; // reset interrupt flag
    __bic_SR_register_on_exit(LPM0_bits); // take us out of low power mode
}

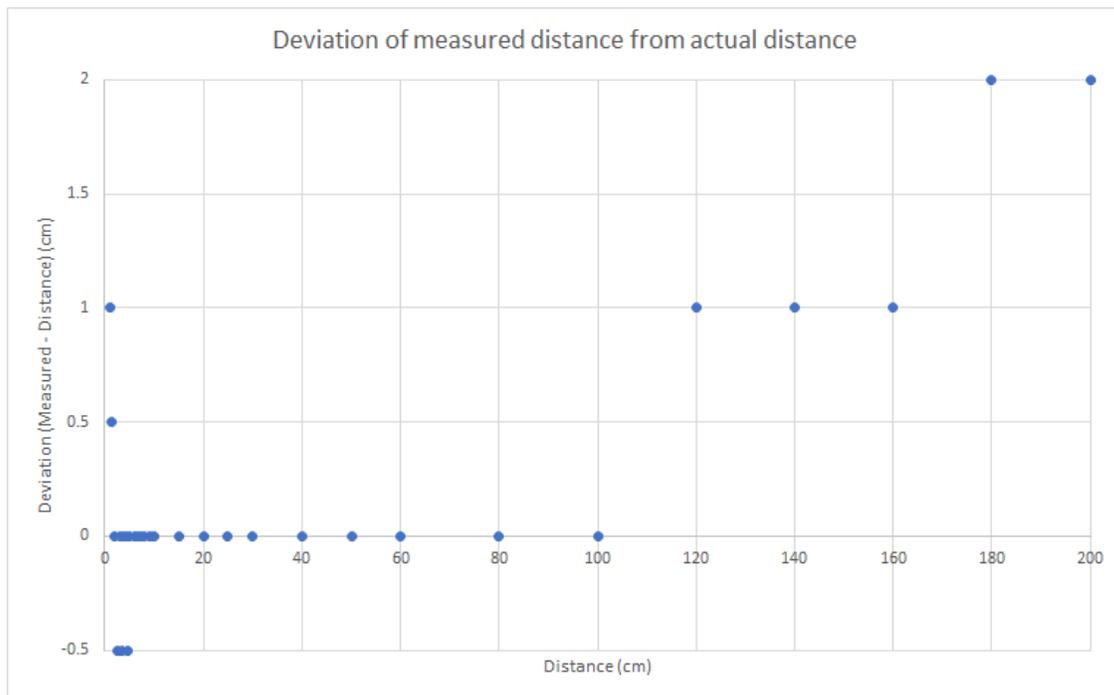
```

serial-python-plot.py:

```

...
ax = fig.add_subplot(111,xlabel='Time Step',ylabel='Distance (cm)')
ax.set_ylim(0,255) # set limits of y axis.
...

```



The above chart shows the deviation from the actual distance as measured with the ultrasonic ranger by pointing it at a perpendicular wall certain distances away. The measurements for distances under 3 cm are all exactly 3 cm, which explains the linearly decreasing distances in the lower end; as mentioned previously, the ranger cannot measure distances any closer. As distance increases, the measurement becomes less accurate: this may be because the further the pulse has to travel, the more spread out it becomes, and it bounces off parts of the wall not exactly perpendicular but slightly off centre. This explanation is further supported by the fact that when using a portable smaller surface in lieu of a wall, as I had originally done, at certain distances the surface wasn't large enough to yield a meaningful result.